

On the rise of Gravitation in a discrete space-time.

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Abstract

Deduction of a quantum model, with basic principles the Discrete nature of Space and the Second Law of Thermodynamics, which is compatible with Special Relativity in the absence of Gravity, while its linear edition is proven to be compatible with linear General Relativity (aka the first order terms of the two theories are basically identical). Finally, is being proven that the non-linear edition of this theory contains the phenomena of Dark Matter and Energy as its natural conclusions. Also, some astronomical observations are proposed to test the theory.

Introduction

According to General Relativity^{[1][2]}, the mechanism of Gravitation is the curvature of space-time around massive bodies. This idea is exceptionally accurate at a macroscopic scale. Nevertheless, at a microscopic level it has been proven to be incompatible with the Standard Model of Quantum Mechanics. Therefore, it would be very useful for the pursuit of the unification of these two theories, if a model was to be found, that could be proven equivalent to the curvature of space-time, but without these characteristics that make Relativity incompatible with the theories of Quantum Mechanics.

Moreover, a theory of Quantum Gravity should explain the phenomena of Dark Matter and Energy. According to the established theories, the expansion of the Universe was caused by the Big Bang and the total Gravitation of the Universe should slow it down. On the contrary, the astronomical observations of the last decade^{[3][4]} prove that in fact this expansion accelerates. For the solution of this paradox, it has been assumed that the Universe is almost completely dominated by *Dark Energy*^[5], a sort of exotic anti-gravitation of empty Space, which cancels the effects of normal Gravitation and thus accelerates the expansion of space-time. The nature of this Energy remains a mystery.

In addition to the above stated problem, other astronomical observations imply that the total known mass of the galaxies is not enough for them to be stable and produce the extensive gravitational halos that are observed throughout the Universe. This unknown missing mass is named *Dark Matter*^[6].

The goal of this paper is to propose a theory that can explain the above phenomena. The point of view of this proposed model is close to "**Loop Quantum Gravity**"^{[7][8]}, but with some crucial differences: On the one hand **space is quantized**, just like in LQG. But on the other hand **there is no actual curvature**. Space is discrete, but flat. All the phenomena that have to do with gravitation and the supposed curvature of space-time are being created by a different (but at the end equivalent) mechanism: **The creation of new space around massive bodies**.

Let's enlighten this mechanism by using the following *Gedank* experiment:

Let two points A and B; between them there is a "moving walkway", like the ones that exist in every gym. When this walkway is "off", it does not move and then an observer, starting from point A at some moment, calculates the amplitude of AB by moving with constant velocity from A to B and thus counting the time needed. Then obviously,

$$|AB|=u \cdot t$$

Now, if the moving walkway runs with a constant velocity, smaller and opposite to the velocity u of the observer, then if he/she moves from A to B with the same velocity as before, this observer will calculate a bigger value for the $|AB|$. Thus, one can argue that at the second occasion **the line segment AB has been curved**.

One can say that when the moving walkway is on, then at the point B "new space" is created, which moves afterwards in the opposite direction of the movement of the observer.

Intuitively, one can argue that if massive bodies produce new space, which moves afterwards away from them, then perhaps this procedure can create a phenomenon that looks much alike a moving walkway and **is equivalent to the curvature of space-time around masses**.

Thus, the basic compass-question of this paper will be the following: *Could the gravitational expansion of a given length (curvature) have a closer connection to the expansion of the Universe?*

Let us make the last thought more specific:

Gravity is a Force, so it should be connected to a particle. If Gravity is produced by the expansion of space, then one concludes that **space should be discrete**. That will be the basic hypothesis, from which this theory of Quantum Gravity will be deduced. Empty space can be regarded as the particle with the smallest possible energy; therefore the energy of empty space is quantized too. We name this energy "**quantum of energy**". In this model, quantum of energy can be considered as the sole "elementary particle" in the sense that all other particles, including space, are systems of quanta of energy.

When the Universe expands, new quanta of space should be created and thus, due to the Principle of Conservation of Energy, an equal amount of energy should be consumed somewhere. The source of this energy is obviously the massive bodies and the photons, i.e. the objects that contain energy. This means that new space is being created around great structures of mass and then is moving "outwards". As a result, an observer stationed near a mass, notes the expansion of a given length, as light has to travel through this moving space, in addition to the

classical constant space. The situation is much alike a three dimensional gym walkway, on which light , while moving with a constant velocity, needs more time in order to travel a given length, when a massive body is around.

One might wonder how space can possibly be discrete without being observed so far. The answer is of course the order of magnitude. After all, mass is also discrete, but this fact is obvious only in scales of about 10^{-14} m. The proposed quantum of space is expected to be much smaller. It is likely, for example, to be equal to Plank's length. As this is of the order of 10^{-35} m, it can easily be understood why one cannot observe directly the discrete nature of Space.

This paper studies gravitation, using the above considerations. It accomplishes the following:

- 1) The construction of a "grid" of quanta of space (similar to the "spin network" of Loop Quantum Gravity).
- 2) The deduction of **space expansion** using only the Second Law of Thermodynamics in this space.
- 3) The finding of **Special Relativity**, using only discrete mathematics and considerations similar to those of Zeno of Elea.
- 4) The proof that the solution for the point-like source of gravity in this discrete space **is completely equivalent to the Schwarzschild solution**.
- 5) **The explanation of Dark Matter and Energy**, without asking for other exotic structures. Not even a cosmological constant.
- 6) **The Inflationary era**: Why it started and why it ended.
- 7) The proposal of some possible experiments and observations for the test of the theory.

1. Basic Concepts and Principles

If one accepts the basic principle of the Discrete nature of Space, as it follows from the introduction, then one should first of all solve the problem of the topology of such a Space. As space is made of particles, this problem is identical to the basic problem of **crystallography**, with the obvious replace of atoms with quanta of space. Thus, we will search for a similar solution:

[1.1] First of all, let an **infinite mathematical grid**. Like all grids, its edges (or nodes) are countably infinite and therefore they can be defined by a vector with integer coordinates. As this grid is mathematical, it does not exist physically, it is considered merely as a base for the formalism and the better understanding of the theory. Thus, its existence will not be inserted axiomatically. However, the number of dimensions of this grid is important to the Universe itself; therefore one must accept the following postulate:

1st Axiom: *The grid is 3-dimensional.*

(Dimensional Principle)

[1.2] That grid should satisfy some obvious crystallographic prerequisites:

- First of all, the geometry of its fundamental cell should allow the covering of the entire infinite mathematical space with such cells.
- Second of all, at every direction the fundamental cell should be unitary, so all directions to be equivalent even in the smallest possible scale.

[1.3] With the above prerequisites in mind, one can search in the theory of crystallography^{[9][10]}, to find which structures are compatible. In 3D there is only one compatible topology, the one in which every node is connected with 6 others, in a structure of a 3-dimensional cross (Figure 1). At the elegant language of Bravais grids, **the fundamental cell of this space is simple cubic (sc)**.

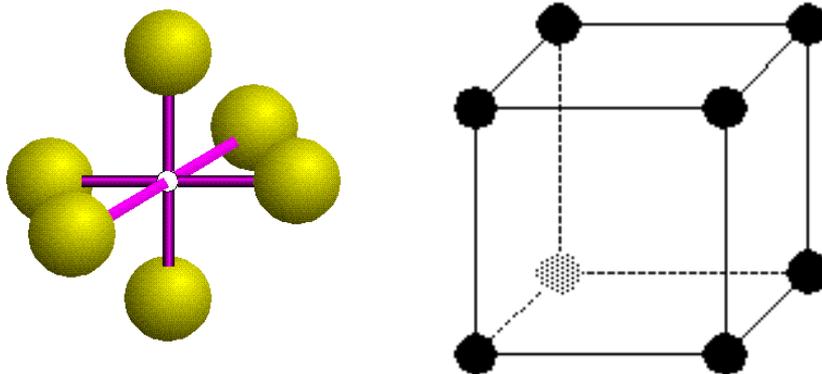


Figure 1: The unitary and the fundamental cell of Space

Definition 1.1: *Unitary distance* (quantum of distance) is the distance between the center and any other node of the same unitary cell.

Definition 1.2: When two nodes are at a unitary distance, then they are *neighbors*.

Definition 1.3: We define the *distance* of two random nodes of the grid to be the minimum number of neighboring points, from which one should pass in order to go from the first node to the second.

[1.4] It is quite obvious, that on this background it is not possible to use the Euclid's norm in order to define distance, as the expression $||r|| = \sqrt{(r_1)^2 + (r_2)^2 + \dots + (r_n)^2}$ might not be an integer and therefore cannot be accepted. As a result, the norm $||r||_1 = |r_1| + |r_2| + \dots + |r_n|$ will be preferred for the definition of the amplitude of the vectors that will be used. This norm can always be defined in a discrete space, as it gives a natural number for integer coordinates.

[1.5] One should bear in mind that these two norms are mathematically equivalent. As a consequence, **for large numbers**, when the discrete nature of space can be neglected, **one can use with an excellent approximation Euclid's norm**.

[1.6] The distance of two points of the grid with coordinates $r_1=(a_1, b_1, c_1)$ and $r_2=(a_2, b_2, c_2)$ is: $|r| = |r_1 - r_2| = |a_1 - a_2| + |b_1 - b_2| + |c_1 - c_2|$. Of course distance cannot acquire negative values.

[1.7] One can study in dept the problem of the geometry of the grid, but in this paper the only results that will be needed is the number of nodes at given distance r (where r natural number) from a constant node and the number of nodes inside that radius. For them in can be proven (with mathematical induction) that:

$$N_A(r) = 3 \cdot 2^r, \quad r \geq 1, \quad \text{Eq. 1}$$

$$N_V(r) = \sum_{i=1}^r N_A(i) = 3 \sum_{i=1}^r 2^i = 6(2^r - 1), \quad r \geq 1 \quad \text{Eq. 2}$$

[1.8] Equations 1 and 2 reflect respectively the number of solutions of the Diophantic equation and inequality:

$$|x - x_0| + |y - y_0| + |z - z_0| = r \text{ and } |x - x_0| + |y - y_0| + |z - z_0| \leq r$$

Where (x_0, y_0, z_0) is the point of reference.

[1.9] With this grid as background, one can put on it some elementary objects, the *quanta of energy*. These are fully defined by their position on the grid (vector of position) and by their destination point (vector of destination). Those objects are "real", therefore their existence should be demanded axiomatically:

2nd Axiom: *There is a finite number of discrete objects, named "quanta of energy". From a mathematical point of view, every one of them can be defined by a matrix, which contains two vectors: One for its position and one for its "destination".*

(Principle of Definition of Energy)

In the following chapter the concept of “destination” will be used in order to define **velocity**.

[1.10] One might wonder about the necessity of the concept of “destination”. In the continuum space of the established theories there is not such a need, as one can define the movement of the various particles by the velocity vector. However, in a discrete Space this idea is preferred, for reasons that will become clear later in this paper.

Definition 1.4: If there is only one quantum of energy that has a particular vector of position and its vector of position is identical to its vector of destination, then it is called *quantum of space*.

I.e., a non-moving particle of unitary energy is space.

Definition 1.5: The set of all quanta of space is called *volume of the Universe*.

Definition 1.6: If at the same point with a quantum of space co-exist another one quantum of energy, which vectors of position and destination are in general different, then this quantum of energy is called *quantum of gravity, or graviton*.

The quantum of gravity can be considered to be moving new space.

Definition 1.7: If at the same point with a quantum of space there is also a number of quanta of energy (more than one) then all these quanta, except for the quantum of space, are called *photon*.

Definition 1.8: A point of the grid that is not covered by a quantum of space is called a *hole*.

[1.11] From the above definitions mass shines by its own absence. One could observe that in a discrete space, all particles must be systems of elementary particles of volume equal to one quantum of space. It can be proven that all particles with mass are stable structures of interactive photons^[11]. However, the details of this interaction are not connected directly with gravitation; therefore we will not deal with this hint in this paper. Here, the existence of massive structures will just be a valid hypothesis.

2. Conservation of Energy

3rd Axiom: *The number of all quanta of energy of the Universe is constant.*
(Principle of Conservation of Energy)

[2.1] According to the above definitions (1.4-1.7) the Principle of Conservation of Energy can be written equivalently as:

$$E_v + B + V = E = \text{constant.} \quad \text{Eq. 3}$$

Where E_v is the total energy of all photons of the Universe expressed in quanta of energy, B is the total number of quanta of gravity and V the number of all quanta of space (volume) of the Universe.

[2.2] The Principle of Conservation of Energy does not forbid transformations of energy of photons into quanta of gravity or space. Also, it does not forbid the opposite procedure. However, with the next axiom it will be forbidden for a quantum of space to transform into something else, therefore their numbers should increase constantly.

3. Entropy and Space Expansion

Definition 3.1: Entropy^[12] is defined by:

$$S = \log\left(\frac{E}{E_1 E_2 \dots E_n}\right) = \log\left(\frac{E!}{E_1! E_2! \dots E_n!}\right) \quad \text{Eq. 4}$$

Where E is the total energy of the Universe, E_i is the amount of quanta of energy with a particular vector of position and $E_1 + E_2 + \dots + E_n = E$ (from the Principle of Conservation of Energy).

4th Axiom: *The Entropy of the Universe increases constantly.*
(Second Law of Thermodynamics)

Theorem 1: The fourth axiom (SLT) is equivalent to the expansion of the Universe.

[3.1] Proof:

In order for Entropy to increase, the denominator of the logarithm of Eq. 4 should decline (the numerator is by axiom 3 constant).

When at a point of the grid there is only one quantum of energy (i.e. a quantum of space) then this particle does not contribute to the product of the denominator, as it has energy 1 and so $E_i! = 1$. Also, when a high energy photon breaks into two lighter photons, then the entropy of the Universe increases, as $(E_1 + E_2)! > E_1! + E_2!$.

In conclusion, the constant amount of quanta of energy should be distributed into an always increasing number of particles with different vectors of position. The final consequence of this distribution is that at the end all quanta of energy will become quanta of space; thus Entropy will be maximum.

If someone goes backwards in time, the decline of Entropy leads by induction to the conclusion that at a distant moment in the past, all quanta of energy must have been part of only one photon (**Big Bang**). If one associates the quantum of space with Plank volume, then one can possibly explain why Universe at the time of the Big Bang might had volume equal to Plank's.

In reverse: If the volume of the Universe increases, then a part of the energy of particles should become quanta of space, which do not contribute to the denominator of the logarithm. Thus, Entropy increases with time. Q.E.D.

[3.2] A natural consequence of the above theorem is that a quantum of space cannot transform into something else, as that action would decrease the Entropy of the Universe.

[3.3] Increase of Entropy and the Expansion of the Universe are equivalent (theorem 1.1). However, Entropy increases every time two or more particles construct a system (i.e. every time they interact). Thus, the increase of Entropy cannot be caused by the expansion of the Universe, but (as they are equivalent) the expansion of the Universe should be caused by the increase of Entropy. Consequently, **every time two particles interact, new space should be created**.

[3.4] One might argue, that the above discussion about the expansion of the Universe supports an open Universe, with well defined limits. However, this is in contrast with the established opinion. Nevertheless, at chapter 8 it will be proven that the above type of expansion is not directly observable at nowadays Universe, but it was dominant at the early Universe. In other words, it will be proven that this type of expansion has to do with the **Inflationary Universe**. The expansion of today's Universe is due to a phenomenon that is produced by the above analyzed expansion mechanism, but is also compatible with the established models of the Universe.

4. Destination and Velocity

4.1. Movement

[4.1] The following question arises: *How the quanta of energy move from a point A to another node B, at distance r from A?*

Axiom 2 implies that the quanta of energy cannot follow a route with length more than r , in order to move from A to B. If that was possible, then nothing would stop this length to be as large as it wants, even infinite. But then the steps of the quantum might as well be arbitrary. In that case it would not be meaningful to say that this quantum is moving from A to B at all, therefore the concept of destination

would also be meaningless. However, that is in contrast to axiom 2. Consequently, **the quanta of energy should follow one of the alternative routes of minimum length, in order to move from A to B (Figure 2).**

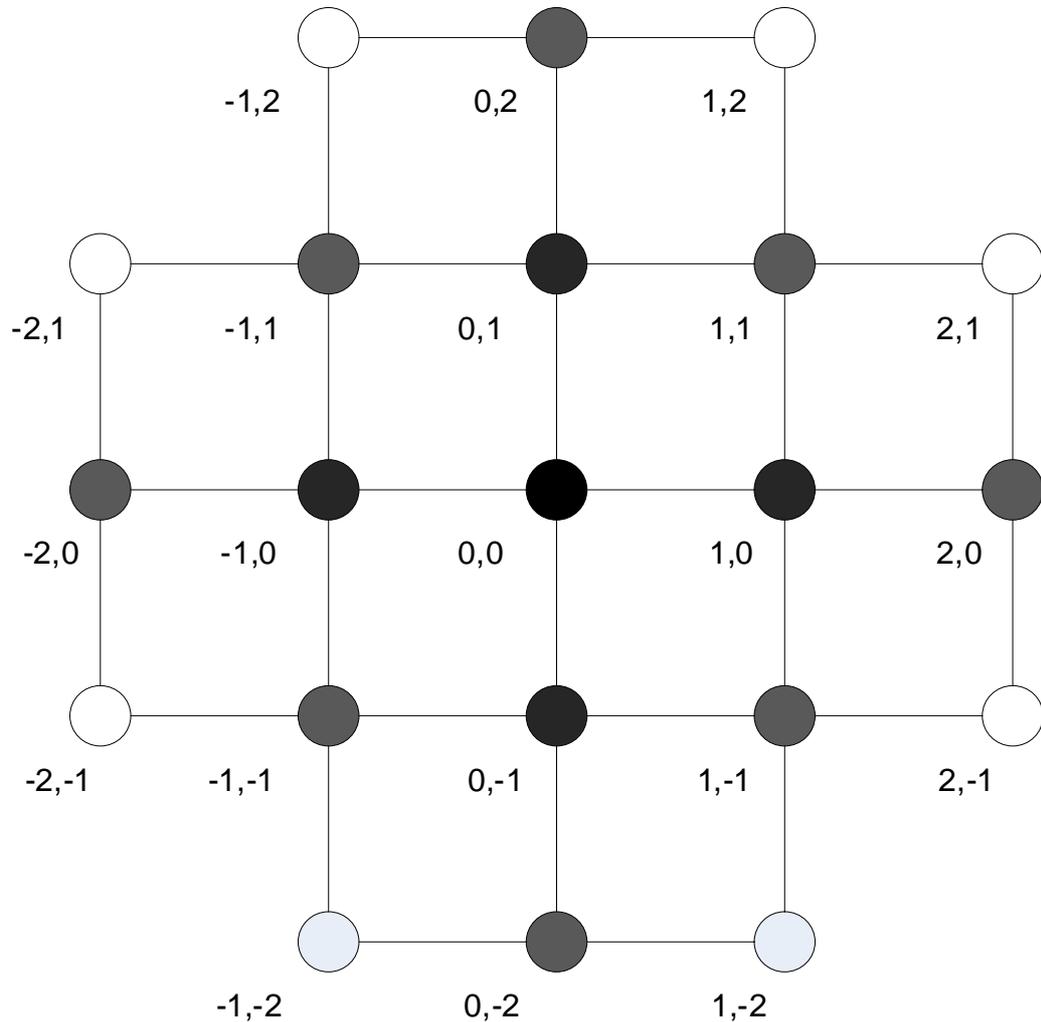


Figure 2: A 2-D representation of the grid. If a body is to move from $A=(0,0)$ to $B=(2,1)$, it can follow one of the following routes of minimum length:

- $(0,0) \rightarrow (1,0) \rightarrow (2,0) \rightarrow (2,1)$
- $(0,0) \rightarrow (1,0) \rightarrow (1,1) \rightarrow (2,1)$
- $(0,0) \rightarrow (0,1) \rightarrow (1,1) \rightarrow (2,1)$

[4.2] The above analysis does not exclude the opposite case: A quantum of energy to move from A to B by passing by less than r nodes: Could it, for example, teleport from A to B, regardless of their distance, or move from A to B by passing from every two nodes in its way? The answer is no. If a body can transport directly from a point to another, then these points are, by definition 1.2, neighbors. Thus these points should belong to the same unitary cell of the grid. But if two random points of space belong to the same cell, then all points of Space should belong to the same cell. But, from crystallography it follows that this is impossible. With the prerequisites of [1.2], every point can have only six other neighboring nodes.

Consequently, **the quantum of energy cannot move from A to B with less than r steps.**

[4.3] From paragraphs [4.1] and [4.2] we have that **a quantum of energy at the point A reaches B after exactly r steps.**

4.2. Destination

[4.4] In general there are two ways to define a vector: By using its starting and ending points (like in classical Descartes' analytical geometry) or by using an amplitude-angle formalism.

[4.5] If the ending point of the vector is at "infinity" then these two formalisms are basically identical. The particle will move forever in the same direction, with the same velocity. If the ending point of the vector is at a finite distance, then that particle at some moment will stop moving. One can see that the starting-ending point formalism is more general than amplitude-angle.

[4.6] In order for the Universe to expand, when a particle reaches a hole in the grid, it should stop moving (Def. 1.4). Thus, in this paper one needs a formalism that permits a particle to stop moving after travelling a finite distance. That is why the first formalism is preferred. Moreover, with this formalism it is easier to understand the phenomena of Dark Matter and Energy (see Chapter 6).

4.3 Velocity

Definition 4.1: The *velocity vector* of a quantum of energy is:

$\mathbf{u}=(u_1,u_2,u_3)$ with:

$$u_l = \frac{Y_l - X_l}{\sum_{j=1}^3 |Y_j - X_j|}, \quad l=1,2,3 \quad \text{Eq. 5}$$

Where $Y_l - X_l$ is the distance at the l -axis of the destination point of the quantum of energy from the position of it.

[4.7] The velocity of a quantum of energy is normalized, i.e. $|\mathbf{u}| = \sum |u_l| = 1$. But $|\mathbf{u}| = \left| \frac{d\mathbf{r}}{dt} \right| = 1 \rightarrow |d\mathbf{r}| = |dt|$. Thus, the quantum of energy makes every time a unitary "jump" towards its destination. That has been proven also at [4.3].

Definition 4.2: The time interval needed for this "jump" is called *quantum of time* and it is the minimum meaningful time interval.

Definition 4.3: The amplitude of the velocity of a quantum of energy is called *speed of light*.

It holds that $|\mathbf{c}|=1$, unless it is a quantum of space, in which case its amplitude is zero.

[4.8] The various components of velocity are rational numbers with $0 \leq |u_i| \leq 1$ and they express the probability for the quantum of energy to move towards its destination at the i -axis at the next quantum of time.

Example 1.1:

The quantum of gravity with position vector $\mathbf{r}(t)=(1,1,1)$ and destination vector $\mathbf{v}=(1,2,6)$ has velocity $\mathbf{u}(t)=(0, \frac{1}{6}, \frac{5}{6})$. At the next six quanta of time it will move 5 times towards the positive values of the third axis and one time towards the positive values of the second one. One cannot know *a priori* when it will move towards which axis, therefore this graviton has probability $\frac{1}{6}$ to move at the next quantum of time towards the positive values of the second axis and probability $\frac{5}{6}$ to move towards the positive values of the third axis.

If it moves during the next quantum of time towards the second axis, then its new position vector would be: $\mathbf{r}(t+1)=(1,2,1)$ and its new velocity $\mathbf{u}(t+1)=(0,0, \frac{5}{5})=(0,0,1)$. Thus, at this case, from that point on it can only move towards the third axis.

[4.9] Paragraph [4.8] implies a non-deterministic structure at the core of the theory. Even at a most fundamental level, the exact knowledge of the future is impossible, even if one knows all vectors of position and destination of all quanta of energy in the Universe.

[4.10] At the example 1.1 the particle on-the-move was a quantum of gravity (1 quantum of energy). The case of the photon is slightly more complex, as one should consider all destination vectors of all quanta of energy of the photon. The photon must move with a resultant velocity of all its components, or else it would be torn apart very quickly. The study of this motion is out of the scopes of this paper.

5. Newtonian Gravitation and Special Relativity

5.1 Gravitational Force

[5.1] Theorem 1 basically states that the increase of Entropy expands Space. Entropy increases when two or more bodies interact. Therefore, new space is constantly being produced by massive bodies (as these bodies are either way systems of more simple structures), as well as every time a photon interacts with a quantum of gravity.

[5.2] Space contains some energy (one quantum of energy), so during the above stated interactions masses and photons should lose a quantum of energy. This is, of course, **the mechanism of light's red shifting**. Light loses energy while inside a gravitational field (due to the increase of Entropy caused by its interaction with the quanta of gravity) which eventually becomes new space.

[5.3] Around massive bodies, holes in the grid of the quanta of space are not to be expected. If such a hole existed, a quantum of gravity would have filled it long ago. As a consequence, the new quanta of space produced by an interaction should propagate as particles on the already existed space, until they reach a hole in the grid. These particles are moving quanta of space; therefore they are by definition quanta of gravity. Consequently, the **increase of entropy produces quanta of gravity**.

[5.4] The quanta of gravity being produced by a given source must move radially outwards, because near the sources of gravity there are no holes. While moving away from their source, they might once in a while pass "under" a body. As quanta of gravity are basically moving space, by moving under a body they would have the same influence to that body as if "a carpet was pulled under the feet" of that body. So, this body, due to inertia, will move on the opposite direction of the movement of the new space. That means, it will move towards the source of the quanta of gravity. As a result, **gravity acts always attractively**.

[5.5] One can reach the above conclusion and by using Special Relativity. The compatibility of this theory with Special Relativity will be proven in the next chapter, but if one assumes it (for now without a proof), then one could conduct the following mental experiment: Let a body moving with constant velocity \mathbf{u} in respect to Space. If at a given moment a quantum of gravity passes "under" it, then, from the point of view of that body, Space instantaneously acquires a velocity, or equivalently, Space remains constant and the velocity of the body increases instantaneously. Therefore, **the body accelerates**.

[5.6] The probability of a body to be attracted by a source of gravity, due to the mechanism described in [5.5], depends on the density of the quanta of gravity. If the source of gravity produces a constant rate of quanta of gravity, which then move with the speed of light radially away from it, then the same number of gravitons will be spread in an ever increasing surface of a sphere. The area of this surface is $4\pi r^2$, consequently the density of the quanta of energy, thus also the strength of gravity, **will be decreased with the square of the distance between the source and the body**.

[5.7] At the paragraph [6.7] will be proven that the number of quanta of gravity a source produces is proportional to the mass of the source.

[5.8] Combining all the above results of this chapter, one can write down the classical Newton's Universal Law of Gravitation.

5.2. Special Relativity

Before discussing about Gravitation, one should clarify the relation of this theory with Special Relativity. For this purpose the two axioms of Special Relativity are being stated:

1st Postulate of Special Relativity: *All observers that move uniformly and without rotations with respect to the others describe nature with the same exactly laws.*

Practically, this axiom states that there is no preferred system of coordinates.

2nd Postulate of Special Relativity: *All observers measure the same speed of light.*

[5.9] One might think that the proposed axiomatic formalization of this theory is completely incompatible with Special Relativity, as it predicts the existence of a constant Space, which could very easily play the role of a preferred system of coordinates (ether) for the velocity of the moving bodies. That is partially correct. Indeed, as follows from the first chapter, all vectors of position and destination (therefore also that of velocity) of the photons are always expressed in a system of coordinates which does not move in respect to Space.

[5.10] But this quantized Space differs to that from the imaginary ether of Maxwell: Even though they are both means in which the E/M waves (photons) are being propagated, **the velocity of an observer in respect to the (by definition constant) quanta of space, is not directly observable.** Observers do not interact directly with the quanta of space, only with other bodies that contain energy. If an observer wanted to measure his absolute velocity in respect to Space, he should compare it to that of a body that is not moving in respect to Space. But the knowledge of the absolute velocity of another body is transcendent; consequently the same is also true about the expression of the velocity of an observer in respect to Space.

In conclusion, the first axiom of Special Relativity is being satisfied by this theory. Technically there is an absolute velocity, but it is not directly observable.

[5.11] It is interesting that the very idea of ether had been proposed during the 19th century, for no one could believe that a wave (the E/M in particular) could propagate in vacuum. All the other waves that the scientists of that era had already encountered on earth (sound, sea, earthquakes...) were signals (of energy) that propagate in means of the same essence with the waves: Sound is an oscillation of

the particles of *air* and propagates in the *air*; a tsunami is an oscillation of the molecules of *water* and it propagates in *water*. So, it would be natural for an electromagnetic wave to propagate in a mean with the same physical essence with the signal, not in a different essence, i.e. the ether. In this theory, empty space is a particle of the same nature with photons: They are both made of quanta of energy. One could say that, **both Einstein and Maxwell were correct**: Light is being propagated in vacuum, i.e. on a layer of non-moving photons of unitary energy!

The answer to the second postulate of Special Relativity requires the analysis of the way that an observer interacts with the rest of the world.

[5.12] Massive observers interact with their environment with a sort of a radar: They send photons, which reflect on other bodies and then return back.

[5.13] If one knows the speed of light (in the unit system used in this paper $c=1$) and the time needed for light to reach the object and return back, one can calculate the distance of that object from the observer as follows:

Let τ be the time light needs to reach the object and return. Then the distance is:

$$2d = \tau \cdot c = \tau \cdot 1 = \tau \Rightarrow d = \frac{\tau}{2} \quad (\text{equation of radiolocation})$$

[5.14] A second (massive) inertial observer will calculate this distance as the Lorentz transformations predict, if and only if these two random observers agree on the speed of light. Then both axioms of Special Relativity will be valid in this theory as well, and with arguments essentially identical to those of Einstein, one can deduce the macroscopic Lorentz transformations.

Note: In his analysis, Einstein used a continuum space. However, the discrete nature of Space is not a problem, as the massive observers have dimensions of several (dozens) of orders of magnitude bigger than the quantum of space. Therefore, Space can be considered macroscopically continuum without any significant error.

[5.15] Let's examine the way two random inertial observers count the speed of light:

Let the first observer stand still, in respect to Space, without naturally having knowledge of that fact. This observer sends photons to be reflected by mirrors that exist in various directions at distance s from his position. These mirrors are not moving in his system of coordinates. Naturally, in all cases the photons will be

reflected and return after time $\tau=2s$, therefore this observer will conclude (using the formula of Radiolocation) that in all directions the speed of light is $c = \frac{\frac{s}{2}}{\frac{\tau}{2}} = 1$

Let the second observer be moving with a random velocity $u (<c)$ in respect to Space. This observer also calculates the speed of light the same way as before. The photon that moves towards the target in the direction of the velocity of the observer will reach that mirror after time $\tau_1 = \tau + \tau'$, where τ is the time needed for light to reach the point where the mirror was, at the time the photon was emitted and τ' is the time needed for the photon to reach the mirror from that point forward. Next, it will be reflected and start moving backwards. As the observer is moving with the same speed as the target, the photon will reach the observer after time $\tau_2 = \tau - \tau'$. Therefore, the total time of the trip of that photon will be $\tau_1 + \tau_2 = 2\tau$. So, the second observer will also conclude that $c=1$. The exact same analysis for the second observer is valid in any random direction, consequently these **two random observers agree on the speed of light**.

[5.16] Both axioms of Special Relativity are valid in this theory, so it follows that in a macroscopic level the Lorentz transformations hold. On the other hand, in a quantum level, where the distances are comparable to the quantum of space, then these transformations should undergo a slight change, as they contain the term $\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$ which can get transcendental values – which can naturally not be defined in

a discrete space-time. The quantum Lorentz transformations should give **rational** numbers and be compatible with the classical transformations in macroscopic scales. Finally, one should set $c=1$ at the denominator of γ .

[5.17] As an example, we will construct the quantum Lorentz transformation, in the case that there is a stick of length L , which is still in respect to the first observer (A). Also, there is an inertially moving (in respect to A) second observer (B). According to the classical Lorentz transformations the second observer will measure the length of the stick to be $L' = \frac{L}{\sqrt{1 - \frac{v^2}{c^2}}}$

Let us examine those two observers in a quantum level:

Observer A, who stays at the center of the coordinates, counts the length of the stick, being along the x-axis, by emitting at the same moment two photons to be reflected at the opposite sides of the stick. As $c=1$, the length of the stick will be equal to the difference of the two returning times.

Observer B is moving with velocity u along the x-axis. Let's say that he is moving away from the stick. When the second photon is being reflected at the far

side of the stick, the first photon precedes it by time equal to $t=2L$. This distance remains constant until the first photon reaches the moving observer B. The second photon will reach the point, where B was at the time of the return of the first photon, after time $2L$, but in the meanwhile B will have travelled a distance $2Lu$. When the second photon has travelled this additional distance, the observer will have been moved by $2L \cdot u^2$, etc... The second photon will finally reach B, when the term $2Lu^v < 1$. Then the photon will be less than a quantum of space away from B, therefore their positions will be identical.

If τ is the difference of the two return times, then the length L of the stick will be (according to the radiolocation formula) equal to:

$$L' = \tau/2 = L + L|u| + L|u|^2 + \dots + L|u|^v = L(1 + |u| + |u|^2 + \dots + |u|^v) = L \cdot \frac{|v|^v - 1}{|v| - 1}$$

If now $v \rightarrow \infty$ then, as $|u| < c=1 \Rightarrow |u|^v \rightarrow 0$ and the above formula becomes:

$$L' = L \cdot \frac{-1}{|v| - 1} = \frac{L}{1 - |v|} \quad (\text{Quantum Lorentz Transformation})$$

This formula is identical to the classical relativistic, if the γ term changes as noted before. This formula has the same characteristics with the classical one, but the length is always a rational number. If $u=0$, then the length is obviously an integer.

[5.18] the above formula is of course an approximation, it holds satisfactory for large v . However, large v means large u and large L , i.e. velocities near c and macroscopic lengths. Consequently, it holds satisfactorily exactly in the area of Special Relativity.

[5.19] In really macroscopic distances, the Euclid's norm replaces the quantum norm, so the sum of the ever declining terms can be replaced by an integral, just as Newton solved the Zeno's paradox by replacing the infinite sum with an integral.

[5.20] This analysis of quantum Special Relativity will be completed with the metric. By the definition of the speed of light it holds:

$$|u| = \left| \frac{dr}{dt} \right| = 1 \rightarrow |dr| = |dt| \Leftrightarrow |dt| - |dr| = 0 \Leftrightarrow |dt| - |dx| - |dy| - |dz| = 0 \quad \text{Eq. 6}$$

As all observers agree on the speed of light, this equation is invariant in all changes of coordinates. This is no other than the quantum Minkowski metric for light (as usual $ds=0$). In macroscopic dimensions it can be replaced by the classical Minkowski metric.

It is easy to show that for $u \neq c$ the equation $|ds| = |dt| - |dx| - |dy| - |dz|$ is also invariant.

6. General Relativity and Dark Matter

6.1 General Relativity

[6.1] Let an observer be at constant distance s from a point-like source of gravity. This source produces g_0 quanta of gravity per quantum of time (by losing of course an equal amount of quanta of energy).

[6.2] At an arbitrary distance r , as the quanta of gravity are being distributed at the quanta of space that exist on the surface of a sphere of radius r , the density of the quanta of gravity is $g(r) = g_0/N_A$, where $N_A = 3 \cdot 2^r$, the amount of quanta of space on this surface (Eq. 1).

[6.3] If that source of gravity was not there, then the observer would count the distance s by sending a photon to be reflected and return after time $\tau_{total} = 2\tau$, where τ is the time needed for the photon to reach its destination.

As $c=1 \Rightarrow s = \tau = \tau_{total}/2$.

[6.4] If now at that point there is the above mentioned source of gravity, then the photon, while approaching the source, will have additionally to pass by some of the propagating quanta of space (i.e. the gravitons). Therefore, it will reach the source at a more distant time than before. The time needed for the photon to reach the source is:

$$\tau_1(s) = \tau(s) + \sum_{r=1}^s g(r) = \tau(s) + \frac{g_0}{3} \sum_{r=1}^s 2^{-r} = \tau(s) + \frac{g_0}{3} (1 - 2^{-s})$$

When the photon is coming back, it moves parallel and with the same velocity as the quanta of gravity, therefore the time of this trip is equal to that of the case without any source of gravity. Consequently $\tau_2 = \tau(s)$

$$\text{However, } s' = \tau_{total} / 2 = \frac{\tau_1 + \tau_2}{2} \Rightarrow$$

$$s' = \tau(s) + \frac{g_0}{6} (1 - 2^{-s}) \quad \text{Eq. 7}$$

Conclusion: The distance that an observer counts inside a gravity field is larger than the corresponding distance in the absence of that source of gravity. In a way, the line has been curved.

[6.5] The corresponding relativistic equation (Schwarzschild) is:

$s'=\tau(s)+2m\log s$, where m the mass of the source of gravity, expressed in meters.

One can observe that the term $\frac{g_0}{6} (1-2^{-s})$ increases with a decelerating speed, until it reaches $g_0/6$ at the limit $s=\infty$ (Of course in a finite Universe s is always finite). As a consequence, it behaves like a logarithm (it does not tend to infinity but, after all, neither does the logarithm for finite s). This conclusion underlines the compatibility of this theory with General Relativity.

[6.6] The maximum value of the variable s in General Relativity as well as in this theory is naturally the radius of the Universe. If one sets $s=R$ and then equals the “logarithmic” terms of the two expressions (and then sets $(1-2^{-R})\approx 1$) one finds:

$$g_0=12m\cdot\log R=12G\cdot M\cdot\log R \quad \text{Eq. 8}$$

Where M is the classical mass of the source.

[6.7] One can see that **the amount of the produced quanta of gravity of a point-like source of gravity is proportional to the mass of that source**. It follows that, like in General Relativity, also in this theory, the principle of Superposition holds for the first order terms. Thus, in the linear edition of the theory, the “curvature” that a source of mass $M=M_1+M_2$ produces, is equal to the sum of the curvatures that would be created by the masses M_1 and M_2 separately.

[6.8] As this theory is (at first order) equivalent to General Relativity for the problem of a point-like source and all the other mass distributions can be regarded to be a superposition of many point-like masses, one reaches the conclusion that **the two theories are equivalent at first order for all possible distributions of matter!**

[6.9] Of course the above conclusion holds only if the principle of superposition holds, i.e. if the existence of a second source of gravity near the first one would not change the amount of quanta of gravity the first source is producing. This is correct at first approach, but in general it is valid neither in GR nor in this theory, as one should take into account that the interaction of the two masses will increase entropy even further and so the amount of the producing quanta of gravity will increase.

[6.10] Eq. 8 states that the amount of quanta of gravity that a source of constant mass produces, depends (at first order logarithmically) on the radius of the Universe. However, by theorem 1.1 we have that this radius increases with time, therefore the same must be true for g_0 . As a consequence, **the gravitational force of a source of constant mass increases (very slowly) with time**.

[6.11] In the next chapter we will analyze the inner mechanism of this increase and we will conclude that this mechanism is the so called Dark Matter and Energy.

6.2. Dark Matter

From paragraph [5.3] follows that gravity is produced by the increase of Entropy of the Universe, i.e. is produced when two bodies interact (we will not consider here how they interact). One might wonder: *Where do these new quanta of gravity go?*

The obvious answer is that they are heading towards some holes in the grid, i.e. some mathematically available points that are not covered already by a quantum of space. But *how do these quanta of gravity know where such a hole exists?*

Such information could only have come from the interaction that created these gravitons at the first place. For example, a quantum of gravity interacts with a photon, it transfers to it the information that there is a hole in the grid at the point (x,y,z) and afterwards that photon emits a graviton that heads towards the coordinates of that hole.

However, the interacting quantum of gravity, which inherited the information of that hole to its younger brother, might have get that information from another body, that might have get it from another, etc, in a long chain of interacting bodies, the first of which had actually passed near a hole and was thusly aware of its position. *But what if at the time the last particle of that chain reaches the coordinates of that original hole, it finds out that the hole has been filled long ago by another quantum of gravity?* In that case, the destination vector of that graviton will be identical to its position vector, therefore **it will remain still.**

[6.12] The above is a mechanism that has the unexpected conclusion that a graviton can stop, without becoming a quantum of space. As we will see, **this is the mechanism of Dark Matter.**

The following analysis will be separated into two cases:

Point-like source of gravity, constant in respect to Space:

[6.13] Let a source of gravity, constant in respect to Space, which as usual produces g_0 quanta of gravity per quantum of time. For now g_0 will be consider to be a constant. Let $k(r)$ be the probability of a quantum of gravity to stop moving, after it has travelled distance r from its source. Then, at the surface of a sphere of radius r , $k(r) g_0$ quanta of gravity will stop.

As $k(r)$ is a probability, it must be normalized:

$$\int_0^{\infty} k(r) dr = 1 \quad \text{Eq. 9}$$

The specific distribution of this function is unknown, but at astronomical distances the integral $\int_0^r k(s) ds$ is expected to have a value around unity.

[6.14] The above considerations have two direct consequences:

First of all, a photon or a massive body, which moves towards the source of gravity, will notice a larger curvature of space than that expected from Eq. 7. Thus it will note that there is a halo around the source of gravity, whose size does not correspond to the mass of the source. This difference is usually named Dark Matter. **Dark Matter is, sort of speech, stored gravitation from older moments of time in the Space around the source.**

Second of all, as stated before, the amount of gravitons that a source produces depends on the number of interactions of the particles that consist the source. Therefore, if the density of quanta of gravity around the source increases, then statistically the interactions will also increase and thus g_o will not be constant any more.

[6.15] However, if that source of gravity is constant in respect to Space, then the density of stopped quanta of gravity inside a sphere of given radius will increase constantly with time. As a consequence, **g_o always increases with time.** But if g_o is an increasing function, then the expansion of Space around massive structures will also increase with time. Thus, the expansion of the Universe will also increase constantly. That is, basically, the mechanism of **Dark Energy**. This also explains the existence of a term depending on the radius of the Universe at Eq. 8. We will further analyze this fact at the next chapter.

[6.16] From the above it follows that, as $g_o = g_o(t)$, inside a sphere of radius r and center the source of gravity, at every moment $\sum_{i=1}^r k(i) g_o(t-i)$ quanta of gravity will stop.

[6.17] If at a moment t_o one has observe the density of stopped quanta of gravity around a source and have found it to be equal to $\rho_o(t_o)$, then after time t , the average density of quanta of gravity (moving and stopped) around the source will be:

$$\rho_{Av}(t_o+t) = \rho_o(t_o) + \frac{1}{N_V} \sum_{i=0}^t \sum_{l=1}^r k(l) g_o(t_o + t - r) + \frac{1}{N_V} \sum_{j=0}^r g_o(t - j) \quad \text{Eq. 10}$$

The above formula holds for $\mathbf{u}=0$ and $\frac{\partial g_o}{\partial t} > 0$

[6.18] At Eq. 10 the first term expresses the density of stopped quanta of energy at time t_o . The second term is the sum of gravitons that have stopped from t_o until t_o+t-r , divided by the amount of quanta of space of the sphere (thusly this term is also a density) and the third term contains all quanta of gravity (moving or stopped) that the source has produced the last r quanta of time. These gravitons have not yet left the sphere, so all of them are still inside it.

[6.19] For the equation of the derivative of g_o to be found, one needs a complete analysis of the way new gravitons are being produced by an interaction, but such an analysis is not in the goals of this paper. Nevertheless, instead of the exact formula, one could use the approximation of Eq. 8, i.e. $g_o=12GM \cdot \log[R(t)]$.

[6.20] One observes that the increase rate of g_o is very slow, it depends on the order of magnitude of the radius of the Universe, which changes over billions of years. Therefore, one can consider g_o to be constant without an error, given that t is relatively small. In this case Eq. 10 gives:

$$\rho_{Av}(t_o+t) = \rho_o(t_o) + \frac{g_o}{N_V} t \sum_{i=1}^r k(i) + \frac{g_o}{N_V} r \quad \text{Eq. 11}$$

$u=0$ and t small

[6.21] In the study of gravitation, the average distances are almost completely astronomical. At such distances the discrete nature of Space is completely neglectable, so the macroscopic analysis can exchange the sums with integrals. Then Eq. 10 becomes:

$$\rho_{Av}(t_o+t) = \rho_o(t_o) + \frac{1}{N_V} \int_0^t \int_0^r k(r') g_o(t_o + \tau - r) dr' d\tau + \frac{1}{N_V} \int_{t-r}^t g_o(\tau) d\tau \quad \text{Eq. 12}$$

With the same assumptions as at Eq. 11, the macroscopic average density is:

$$\rho_{Av}(t_o+t) = \rho_o(t_o) + \frac{g_o}{N_V} t \int_0^r k(r) dr + \frac{g_o}{N_V} r \quad \text{Eq. 13}$$

[6.22] General Relativity predicts only the third term. In that theory the curvature of a given source of gravity is constant and the density of stopped quanta of gravity is zero. These two terms are post-relativistic. **The first term expresses Dark Matter and the second Dark Energy.**

Equations of local density:

[6.23] The average density is very useful in order to find the expansion of a given length, as noted by an observer at distance r from the source (it is simply $\rho_{av} \cdot r$), but for a complete analysis of this phenomenon one needs the density of quanta of gravity versus the distance r . For this case, the corresponding equation of local density is:

$$\rho(r,t) = \rho_o(r,t_o) + \frac{1}{N_A} \sum_{i=0}^t k(r) g_o(t + i - r) + \frac{1}{N_A} g_o(t-r) \quad \text{Eq. 14}$$

At a macroscopic level, the density of quanta of gravity versus the distance is:

$$\rho(r,t) = \rho_o(r,t_o) + \frac{1}{N_A} \int_0^t k(r) g_o(t + \tau - r) d\tau + \frac{1}{N_A} g_o(t-r) \quad \text{Eq. 15}$$

Source of gravity with velocity \mathbf{u} in respect to Space

[6.24] Let a source of gravity, moving with velocity $\mathbf{u}=(u,0,0)$ in respect to Space, passing at time t from a point O. We will calculate the local density of quanta of gravity at a point A, in a 2-D example.

Let the source of gravity come from $-\infty$. The distance of the source from A is (see Figure 3):

$$r(t)=\sqrt{y_0^2 + (x_0 - vt)^2} \quad \text{Eq. 16}$$

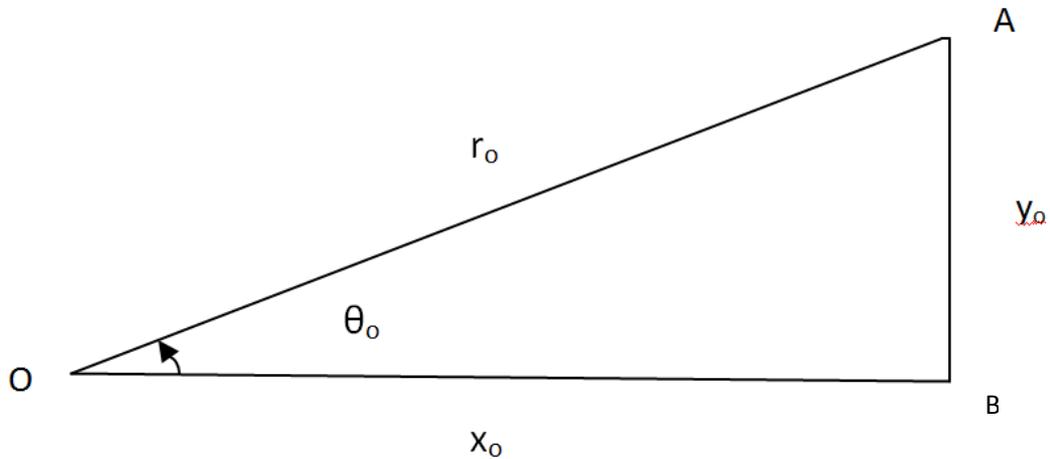


Figure 3: The initial distance of the source (at $O \rightarrow -\infty$) from the point $A(x_0, y_0)$.

If the source passes from point B of minimum distance at time τ , then the density of quanta of gravity at the point A is:

$$\rho_0(t)=\int_{-\infty}^t g_0 k(r(t')) dt' \quad , t < \tau \quad \text{Eq. 17}$$

$$\rho_0(t)=\int_{-\infty}^{\tau} g_0 k(r(t')) dt' + \int_{\tau}^t g_0 k(r(t')) dt' \quad , t > \tau \quad \text{Eq. 18}$$

[6.25] One observes that when the source of gravity has a non-zero velocity in respect to Space, then the local density depends on the angle. The points that the source has already left behind have a larger density that those in front of it. Also, the larger the y_0 , the smaller the density. The density distribution has lost the spherical symmetry of the Eq. 15. **It looks like the tail of a comet.**

[6.26] The above observation leads to the capability of **indirect measurement of the absolute velocity of a body**: If a source of gravity has a spherically symmetric halo, then its velocity in respect to Space is relatively small. If its halo has a comet-like shape, then its absolute velocity is relatively big.

[6.27] The above conclusion seems to be in contrast with Special Relativity, but it is not. The observer has to “look outside the window” in order to find out whether he is moving in respect to Space or not. He cannot measure his absolute velocity by conducting some experiment inside his lab. The laws of nature will consequently be the same inside his lab, at any case.

7. Hubble’s Law and Dark Energy

[7.1] Let a galaxy that produces g_0 quanta of gravity per quantum of time. Then a part of them will be stopping at various distances inside and around the galaxy, creating thusly phenomena of gravitational halos and expanding the space around the galaxy. If g_0 is constant, then the space around the galaxy will be expanding with a constant speed.

[7.2] A photon from that distant galaxy that reaches an observer on Earth, has passed through a number of other galaxies. If these galaxies have an isotropic distribution, then their number will be proportional to the distance that light has to travel. If after some time a second photon from that distant galaxy is emitted, again at the direction of the observer, then at the meanwhile more quanta of gravity will have been stopped around these galaxies, therefore the same distance (observer-galaxy) will be denser; light will need more time to travel it. Moreover, light will interact with more quanta of gravity, therefore more of its quanta of energy will become gravitons, i.e. it will sustain a bigger red shift. Consequently, the observer will conclude that, that galaxy fended off.

[7.3] As the Expansion Ratio can be consider at first approach constant, the fending off ratio of the distant galaxies will be given by Hubble’s law^[13]:

$$u=Hz \quad \text{Eq. 19}$$

where z is the distance of the galaxies and H a constant.

[7.4] From equation 8 it should be clear that the number g_0 of a galaxy is not constant, but it increases slowly with time. Therefore, the tempo with which quanta of gravity are being stopped around galaxies also increases. This increase of the expansion of the Universe is **Dark Energy**.

[7.5] This model explains the phenomena that have been connected with the existence of Dark Matter and Energy, without the ad hoc addition of any exotic structure.

8. Inflationary Universe

[8.1] One can argue that in today's Universe the undergo expansion of a given length is not "real", in the sense that there is no actual increase of the number of quanta of space that consist that length. Instead, there is an increasing amount of quanta of gravity moving around, making that length denser. That is so, because all possible holes in the grid inside what is called Visible Universe have been filled long ago. Thus, the increase of Entropy creates new quanta of gravity, which eventually have nowhere to go.

[8.2] However, in the distant pass, exactly after the Big Bang, the entire energy of the Universe was gathered into a very small volume, surrounded by infinite holes. At that time, when some ancient photons interacted, the newly created quanta of gravity had a very short distance to cover before they could turn into quanta of space. As the quanta of gravity were moving with the speed of light, at that time new space was created towards all directions with that speed too. At that first era, photons with enough energy to create several galaxies were moving towards the limits of the universe and they were, step by step, turned into space. This mechanism, which forced the ancient Universe to expand with the speed of light, it's what is usually called: "*the Inflationary Universe*"^{[14][15]}.

[8.3] Of course at that time not all energy turned into Space. Some photons started interacting with each other and they created some massive structures, which had a smaller velocity than light. Thus, these structures could not reach the limits of the Universe, as its borders were moving away with the speed of light. From those massive bodies accrued all galaxies that are being observed today.

[8.4] When the photons that did participate in the Inflationary Expansion had turned completely into Space, that first era of the Universe ended. From that point on, new quanta of gravity were being created only in the core of the Universe, where there was still the residual energy of the ancient Universe. Between the core of the Universe and its borders there was a vast area of empty space, which made impossible for gravitons to interact with holes in the grid and find out their position. The core of the ancient Universe turned gradually into what is called "Visible Universe".

9. Observable Predictions

[9.1] By using the conclusions of the last paragraphs, some easy-to-observe phenomena will be proposed, which are predicted only by this model, therefore they can be the judge of the truth (or not) of this theory.

1st Prediction: *The halo of some stellar bodies has not a spherical symmetry, but a comet-like shape.*

[9.2] The sole demand for the above statement, according to this theory, is the absolute velocity of that body not to be zero. One could easily assume that a heavy body (like a galaxy) is more likely to have a smaller absolute velocity, than a lighter body (like a star). After all, the lesser have a large rotation velocity around the galaxy, which means that they cannot possibly be invariant in respect to Space, as they are not inertial bodies.

[9.3] As a consequence, the 1st Prediction is expected to be applied on stars or equally massive bodies. For example, the space at the “tail” of the orbit of the Sun is expected to be more curved than at some point ahead of it. In other words, a satellite in orbit around the sun at a constant distance r , will count different radius return times of light, as that time depends on the angle its position constructs with the vector of the velocity of the Sun (in respect to the Galaxy). Of course this difference will be measurable, only when that satellite passes inside the tail of Sun. As this tail might not lie on the planetary plain, its direct observation might be difficult.

[9.4] The above prediction can be tested inside the Solar System. By using some already existing astronomical tables, another prediction can be tested:

2nd Prediction: *If two stellar bodies (e.g. two galaxies) have with a good accuracy spherical halos, then these two bodies are expected to have very small absolute velocities, therefore they should also have an almost zero relative velocity.*

[9.5] For the test of the last Prediction one should take into account the distance of these two galaxies from us. Due to Hubble’s Law, the more distant galaxies are seemed to move away, even though they are not. When the relative velocity of these two galaxies is being calculated, this fact should also be taken into account. An easy solution to this problem would be to compare velocities of galaxies that are roughly at the same distance from Earth. Thus the Doppler Effect will be equal in both cases; therefore it will not influence the relative velocity of these galaxies.

Conclusions

For the better understanding of the proposed model, it follows a qualitative interpretation of the evolution of the Universe, based on the above considerations.

At the Beginning, all the energy of the Universe was part of one gigantic photon. At the moment $t=0$, for unknown reasons, the Entropy of the Universe started to grow. As a consequence that photon started to break into smaller ones, which then were moving towards different points of the grid. A part of that titanic

energy started to turn into quanta of space. Thus, the limits of the Universe were expanding with the speed of light towards all directions during that first era. This procedure kept going for a long time, until the Universe was split into two discrete zones: At the core there is an extensive zone (the so called Visible Universe) in which all the energy that has not already participated in the expansion of the Universe is stored. From the interaction of these photons were created all galaxies that one can observe. Outside that zone there is a vast empty space (which is so far away and so empty that cannot be seen) and at the limits of that area there are the physical boundaries of the Universe. If something goes near these boundaries, it will turn into space.

When these two zones split, the first era of the expansion of the Universe ended, the so called Inflationary. From that point on the expansion of the Visible Universe was not caused directly by the above mentioned mechanism, but only indirectly. That is so, because inside the ancient photons that finally created the Visible Universe there are still today information about the location of ancient holes in the grid. These locations can be very close, or even at the opposite sites of the Universe. Therefore, when two particles in the Visible Universe interact, they still create quanta of gravity, which moving towards the coordinates of those ancient holes.

During their propagation, these quanta of gravity act like additional moving space, in the sense that light and other bodies must cross them too. As a result, a given length inside the Visible Universe undergoes a pseudo-expansion, even though this expansion is not real, like the Inflationary. **The Universe does not expand, only the travel time of light increases.**

As a consequence of the above mechanism, some quanta of gravity reach at some moment the locations of the imaginary holes they were seeking. Naturally, inside the Visible Universe there are no holes. Thus, these particles stop moving, without becoming quanta of space. Due to this phenomenon gravitation of past times is stored inside the Visible Universe. As the gravitation caused by them can only increase, the density of quanta of space inside the visible Universe also increases, instead of staying constant, so the distances inside the Visible Universe grow.

Finally, the more the density of quanta of gravity grows, the more the number of interactions increases, therefore the more quanta of gravity are being produced. Consequently the expansion accelerates constantly.

From the above is obvious that the present model answers to all significant cosmological problems: Big Bang, Inflationary Universe, the Curvature of space-time, the red shifting of light, the phenomena of Dark Matter and Energy.

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